Things left to do:

Finish garage

~~-Show Kart~~

-~~Show parts at the bottom~~

-Program upgrade button

-Program to have a boolean which checks if the player has clicked the upgrade button.

Make learning aspect

-Use different karts

-Make questions

-Find out how to explode bitmap

Make scores screen

-Use cookies (maybe) to save scores

-Use time and amount of upgrades as score

Make help screen

~~-Make text on this screen through the stage now that the font doesn’t have a bug with the “p”~~

-Control button images

-Show help screen at beginning of level 1 ( without main menu button)

-Have a question mark button on the top of the level so the player can get to it through that too

Level Screen

~~-Have a level progress bar like in this video~~

~~(~~ [~~http://www.youtube.com/watch?v=zOMxt-AreME~~](http://www.youtube.com/watch?v=zOMxt-AreME)~~)~~

-Tween car into level

-Have a garage image at the beginning and end

-GUI

SOUNDS!!!

Things I want will to do:

-Gui background for level screen top bar thing.

-possibly the same gui but slightly modified for the garage because the garage is made up of lines atm.

-possibly the same gui but slightly modified for the score, end game, and maybe the help screen.

-left and right buttons for the garage.

-more wheels and karts.

-more levels.

-fix the foreground trees (there are specs of something above them).